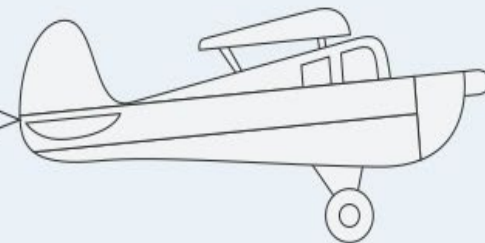


Storytelling and gamification in teaching and learning

Dr. Liliya Terzieva
Breda University of
Applied Sciences,
the Netherlands



FACTS



7,500+ STUDENTS



650+ EMPLOYEES



THE NETHERLANDS
BREDA



SINCE **1966**

Break-out rooms



COVER

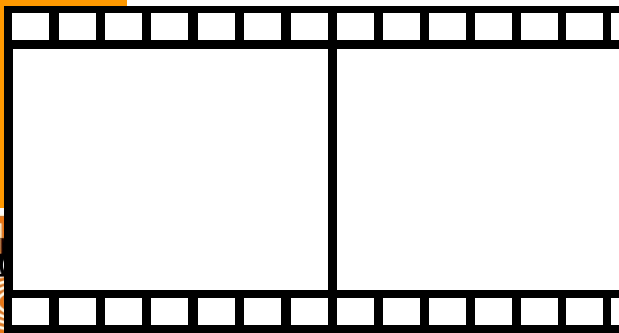
BRAINSTORM

QUOTES

BIG HEADLINES

COLUMN

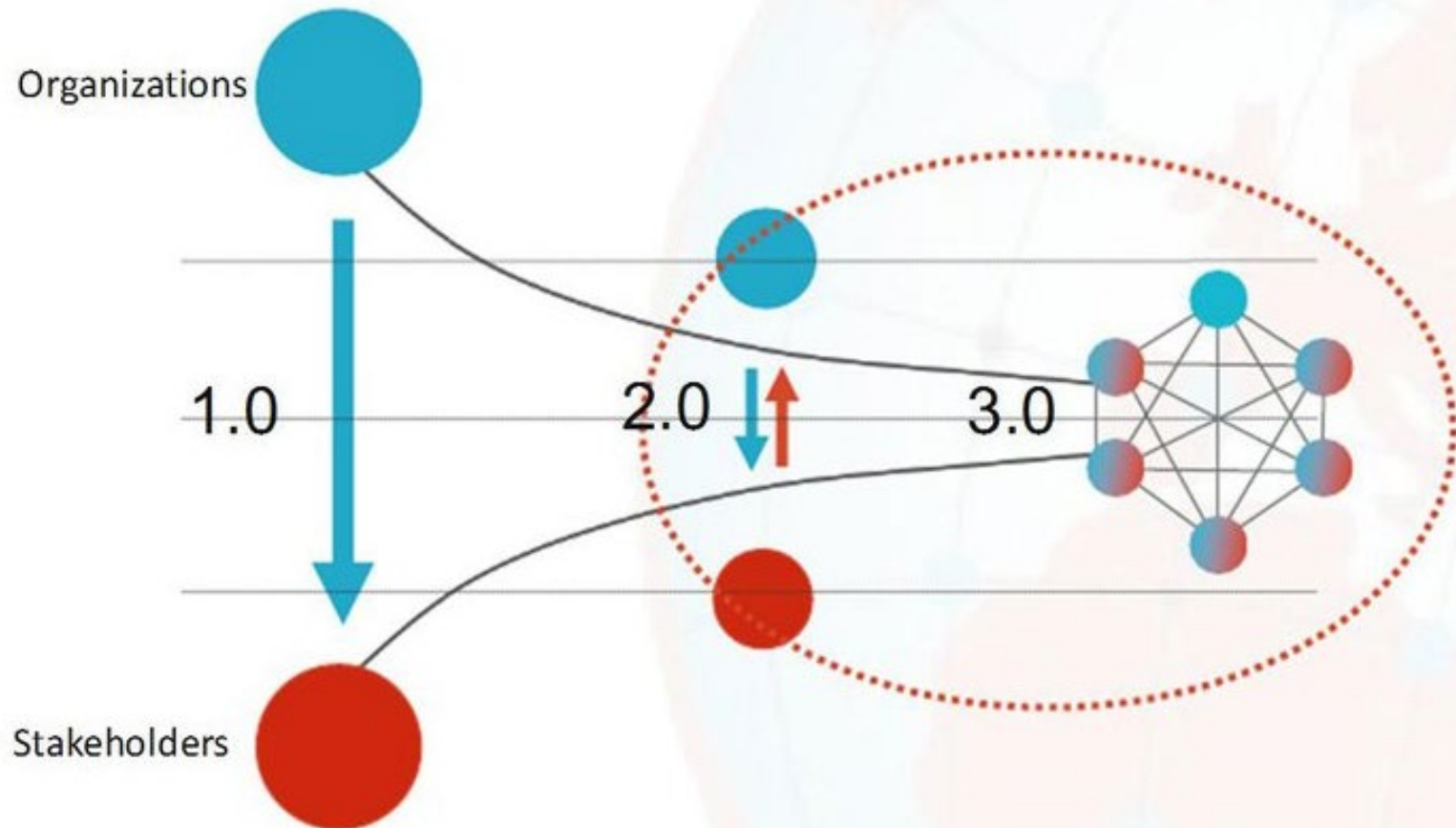
VISUALS



Innovative interventions through transformative design carouseling

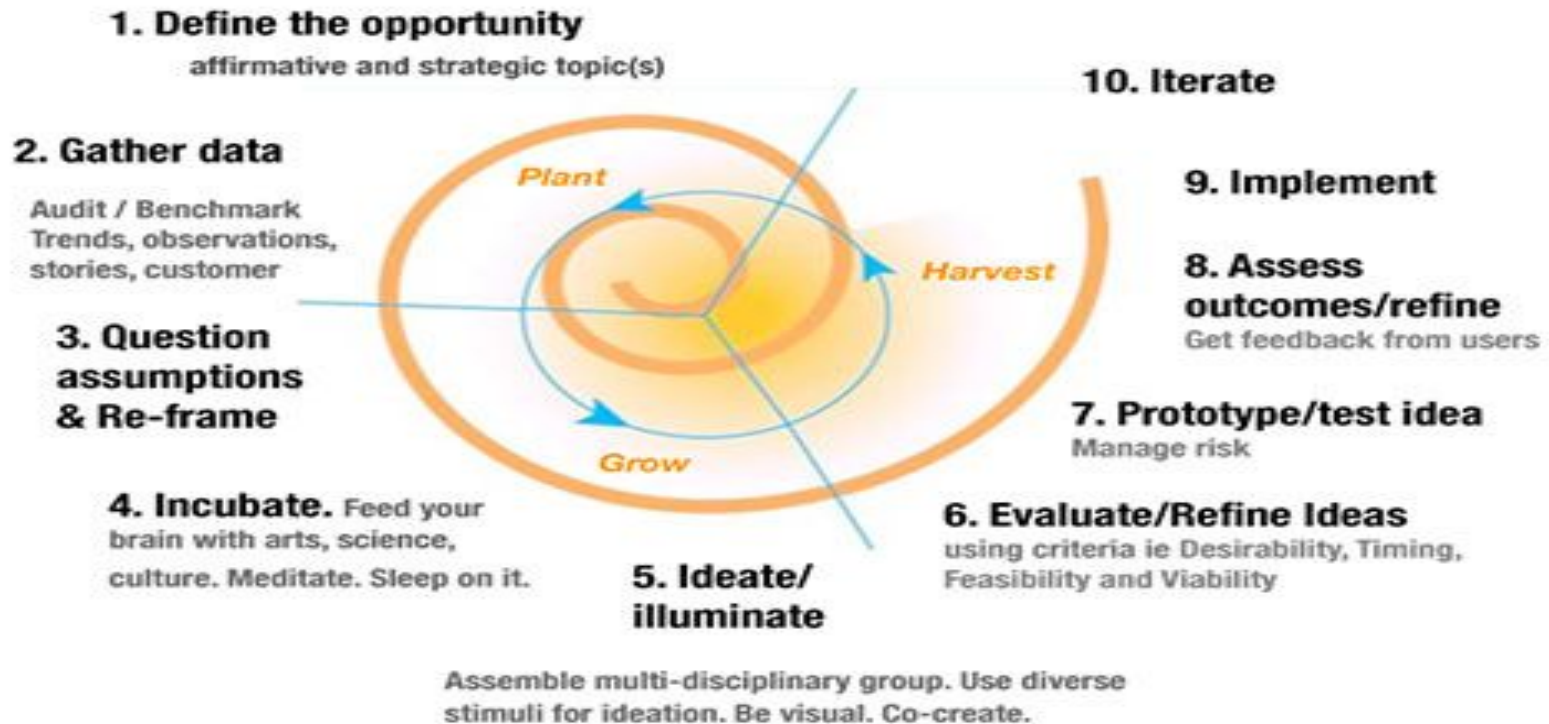


Times are Changing



Collaborating on new levels

A Framework for Creativity & Innovation



© Linda Naiman, CreativityatWork.com. Adapted from Wallas, CPS & Design Thinking protocols



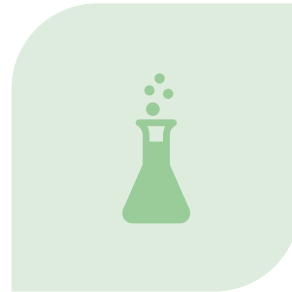
Designing with the objective to empower collective creativity
in a strategic direction

Applying design approaches and techniques to design creatively
together, what is not there yet
in an envisioned direction

The Essence



APPRECIATE
AND ASPIRE



GENERATE AND
EXPERIMENT



NURTURE AND
SUSTAIN



***"Farmers don't grow crops.
They create the conditions
for crops to grow."***

Gareth Morgan

Interested in more?



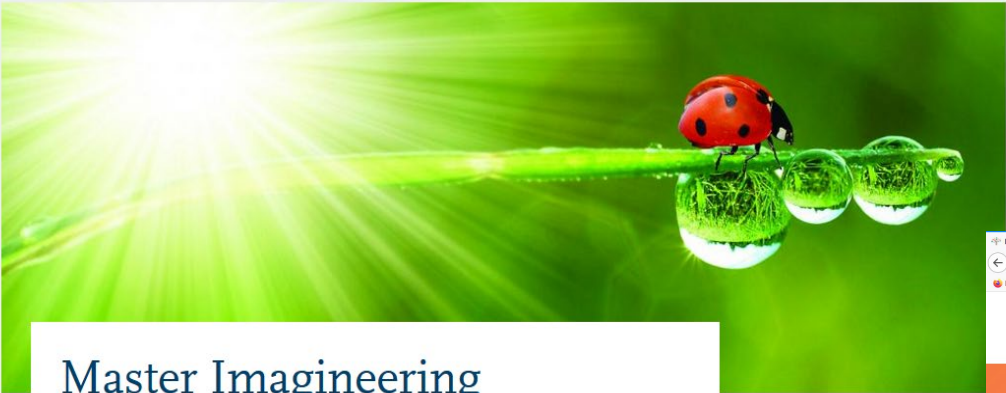
Page - Program - INT Master In X

https://www.buas.nl/en/programmes/master-imagineering

PROGRAMMES BUSINESS RESEARCH ALUMNI ABOUT US CONTACT EN SEARCH

Breda University
OF APPLIED SCIENCES

HOME > PROGRAMMES > MASTER IMAGINEERING



Master Imagineering

STEP *up*

InnovaT — A project to enhance innovation in teaching and learning approaches fostering modernization in Higher Education Institutions in Chile and Peru.

InnovaT
Innovative Teaching Korea Centres

Home Project Partners Dissemination 2020 Conference Outcomes Contact

Co-funded by the Erasmus+ Programme of the European Union

Co-funded by the Erasmus+Program of the European Union

Co-funded by the Erasmus+ Programme of the European Union

InnovaT MOOC ed

Me gusta esta página



To stay in touch...



Dr. Liliya Terzieva
Terzieva.l@buas.nl
+31 6102 52 878

Thank you for your attention! And some Questions?

